

Shine On Floyd Band - Tech Rider

revised 11-1-23



Shine On Floyd is a Pink Floyd tribute band from Phoenix Arizona. The band plays all the great Pink Floyd classic songs note-for-note with a full stage show including backup singers, moving lights, lasers, video circle truss with background videos, special effects and more. The band was started January 15, 2019 by Scott Fresener. They play at performing arts centers in Arizona and surrounding states.

For information contact band founder/leader Scott Fresener at scott@shineonfloyd.com or phone 602-750-7268.

Audio Information

The band has a 32 channel PreSonus digital mixing console along with subwoofers, mains, a wide assortment of stage monitors, mic stands and all mics including a full set of drum mics. For some shows the band brings the entire audio setup, including our own audio tech – where audio is not provided in the contract. For many shows we bypass any house system and provide the entire audio. In some cases – where possible – we tie into existing house speakers left and right for additional sound reinforcement.

In some cases – where the band is comfortable with the house audio tech and where the booking includes the venue or booker providing audio – we will use the venue’s audio tech and gear. This will be determined at the time of contracting with a venue.

If an outside audio tech is used we will provide a detailed *Audio Cue Binder*. Because Pink Floyd songs have a lot of sound effects, spoken word and specific echo effects on vocal phrases – the band has all of these prerecorded and they are cued by the band from the stage. An outside audio tech needs to make sure the sound is full and that key vocalists and/or solos are loud enough. This is all detailed in the *Audio Cue Binder*.

Lighting

The band has nine large moving lights that sit on the sides of the stage and on drum and keyboard risers. There are also ten smaller movers that are mounted on a large 10’ circle truss. Pat Fresener is the band’s general stage manager and lighting tech person and also handles cuing the background

videos. We use custom programmed DMX computer controlled software for the band lights and lasers. The band's lights do not need to be tied into the house lighting control system.

Our lights, lasers and background videos are controlled from two laptop computers via wireless to the stage. Even though there might be room in the booth we would rather have a separate table somewhere in the back of the venue for this.

We will provide a *House Lighting Cues* binder for the house lighting person so they will know when there are blackouts, low light levels, key members to highlight, and colors we suggest using for each song.

Video and Video Screen

The band has a large 10' circle truss that hangs behind the band as a video screen. It has white spandex stretched over it. Video is projected by the band's ultra short throw project (four feet away from screen on the stage floor). We do not need a house projector or screen.

If possible, the video truss needs to be hung on a house curtain or light riser. The weight with lights is 250 pounds. If there is no riser available, the band has their own larger truss system that the circle truss hangs on. This picture shows the truss hung on a riser. Once the lights are all positioned the truss is raised to about four or five feet off the stage floor.



If there is no way to raise the video circle truss – the band also has a 13' x 13' truss system that we use to hoist the screen up.

If a venue is not large enough to handle our 10' circle truss we substitute a typical “seamless” banner holder and stretch white spandex on it – giving a more square portable backdrop for videos, or we simply use the house video screen if available.

Laser Lights and Haze

The band has two Class IIIB Lasers and these are FDA approved and licensed with the Arizona Bureau of Radiation. Scott Fresener has a Laser Safety Certification from the State of Arizona. The band would like to use lasers in their show. In order to get the full effect of lasers, haze is needed. We do not use our lasers for outdoor shows that require FAA approval for laser light shows.

The band has two Haze Machines that use waterbased haze fluid (not the same as oil based smoke fluid). We are fully aware that some venues will not allow haze and/or they allow a little haze so as to not set off the fire alarms. Other venues turn off the alarms and have a monitor in place during a show.

The lack of using lasers and haze is not a deal breaker but it minimizes the effect of the show.

Mirror Ball

When possible the band would like to use their 16" mirror ball. We have a rotator motor that needs 110v AC and that is remote control operated. We typically aim two or three of our moving lights at the ball and/or the venue house lighting person aims a couple of lights on it. The mirror ball would need to be mounted to a curtain riser that has AC power available. If we can't use the mirror ball it is not a deal breaker. The mirror ball is the least priority in getting everything setup and a sound check done on time.

Stage Setup

If available – the band would like 8' x 8' risers for drums and keyboards and one 4' x 6' riser (it can be smaller) for the sax/second keyboard player. If only two risers are available then we will use the keyboard riser for the sax player and keyboard player. If the venue has different riser heights use the taller one's for the drums. We do not want to use an acoustic drum screen around the drummer.

Large and Small Venue Differences

For larger performing art center type venues we do our entire show and stage setup. For smaller venues or shorter load in times we often do not use our moving lights and lasers and sometimes even forego using the background videos.

Backline

The band does not need any backline equipment. Both guitar players use HeadRush setups and do NOT have an amp on the stage. They use their own amplifier stage monitors along with house monitors. The keyboard player uses a small amp that also ties into the house system. The bass player uses a large stage amp to give everyone on stage a feel for the bass and for the bass and drums to lock in together. This also has an XLR output.

Green Room - Hospitality

Where possible the band would like the use of a Green Room for wardrobe. We would like to have water on hand. Snacks and food is not needed if there is a charge. The band might call out for pizza or other snacks.

Load in/Load out

The band has a lot of moving parts including audio and light cabling, the video truss, etc., etc. Typical load in and setup time takes about three hours for the full show. Load out can be done in as little as 1 to 1-1/2 hours.

Trailer Parking

The band has a 7' x 14' trailer with all the gear and ideally it helps to be able to back this up to the load in door or dock. The trailer contains most of the audio gear, mic stands, mics, truss system, cabling, etc. If a venue is short on stage monitors or mics, we have extras.

Sound Check

For a show that starts at 7:00pm, the band would like to do a sound check between 5:00pm and 5:30pm and assume that doors will open at 6:00pm. If a quick tech run through is necessary for the house lighting person, this is the time to do it also.

Show Length

Most shows run 2 hours and 15 minutes including the encore – including a 20 minute break in the middle. A typical Set List is attached to this document. The show can be shorted to two 45 minute sets with one 20 minute break and/or one continuous 90 minute show.

Merchandise

If we are selling merchandise at a venue we would like two tables, two chairs and power in the lobby area. The band will provide personnel to handle sales. We realize there might be a house fee for selling merch.

Meet and Greet

The band has a large 10' x 10' printed banner and stand that we like to place in the venue lobby for photo opportunities and a meet and greet after the show.



If you need any clarification or have questions about this Tech Rider please don't hesitate to contact Scott Fresener at scott@shineonfloyd.com or call 602-750-7268.

Stage Plots and Input List

The following Stage Plots show all the inputs needed and stage layout along with various notes. The attached Stage Plot shows 32 Inputs (with three unused). If the house mixing board will only accommodate 24-inputs we can group some drum inputs and reduce the needs to 24.

Shine On Floyd - Stage Plot 30-Input List

Contact: Scott Fresener 602-750-7268 Scott@ShineOnFloyd.com

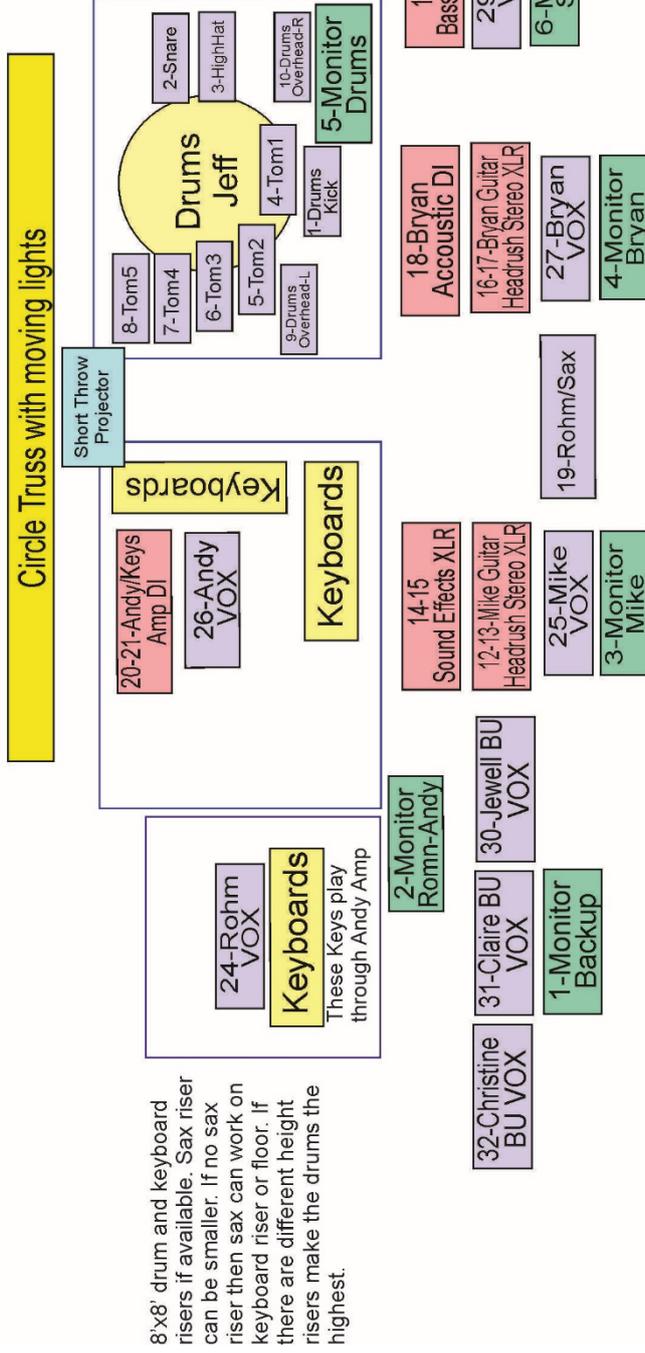
Scale 2" = 4' prox.

rev 11-1-23

We provide our own ultra short throw projector and video screen. For smaller venues or smaller stages we do not use video.

We have a 10' circle truss with video screen (250 lbs) with ten moving lights attached. We have nine larger moving lights that we put on the floor. We have two class 3 licensed lasers.

The circle truss can hang from a curtain riser. If not available we have our own truss system and hoists to hang the circle truss from.



8'x8' drum and keyboard risers if available. Sax riser can be smaller. If no sax riser then sax can work on keyboard riser or floor. If there are different height risers make the drums the highest.

Front of Stage / Audience

Mixer Inputs

- 1 - Kick
- 2 - Snare
- 3 - High Hat
- 4 - Tom 1
- 5 - Tom 2
- 6 - Tom 3
- 7 - Tom 4
- 8 - Tom 5
- 9 - Overhead L
- 10 - Overhead R
- 11 - Scott/Bass XLR
- 12 - Mike/Guitar - Headrush XLR-L
- 13 - Mike/Guitar - Headrush XLR-R
- 14 - Mike/Sound Effects XLR-L
- 15 - Mike/Sound Effects XLR-R
- 16 - Bryan/Guitar - Headrush XLR-L
- 17 - Bryan/Guitar - Headrush XLR-R
- 18 - Bryan/Acoustic - DI
- 19 - Rohm/Sax
- 20 - Andy/Keys-L XLR
- 21 - Andy/Keys-R XLR
- 22 - SPARE
- 23 - SPARE
- 24 - Rohm-VOX
- 25 - Mike-Guitar-VOX
- 26 - Andy-Keys-VOX
- 27 - Bryan-Guitar-VOX
- 28 - SPARE
- 29 - Scott-Bass-VOX
- 30 - Jewell-BU-VOX
- 31 - Claire-BU-VOX
- 32 - Christine-BU-VOX

Monitor Mixes

- 1 - Backup Singer
 - 2 - Andy/Rohm Keys
 - 3 - Mike/Guitar
 - 4 - Bryan/Guitar
 - 5 - Jeff/Drums
 - 6 - Scott/Bass
- We can get by with less monitor mixes if needed. The band normally brings extra mics, mic stands, and floor monitors if we are over the limit of what the venue has.

Shine On Floyd - Stage Plot 24-Input List

Contact: Scott Fresener 602-750-7268 Scott@ShineOnFloyd.com

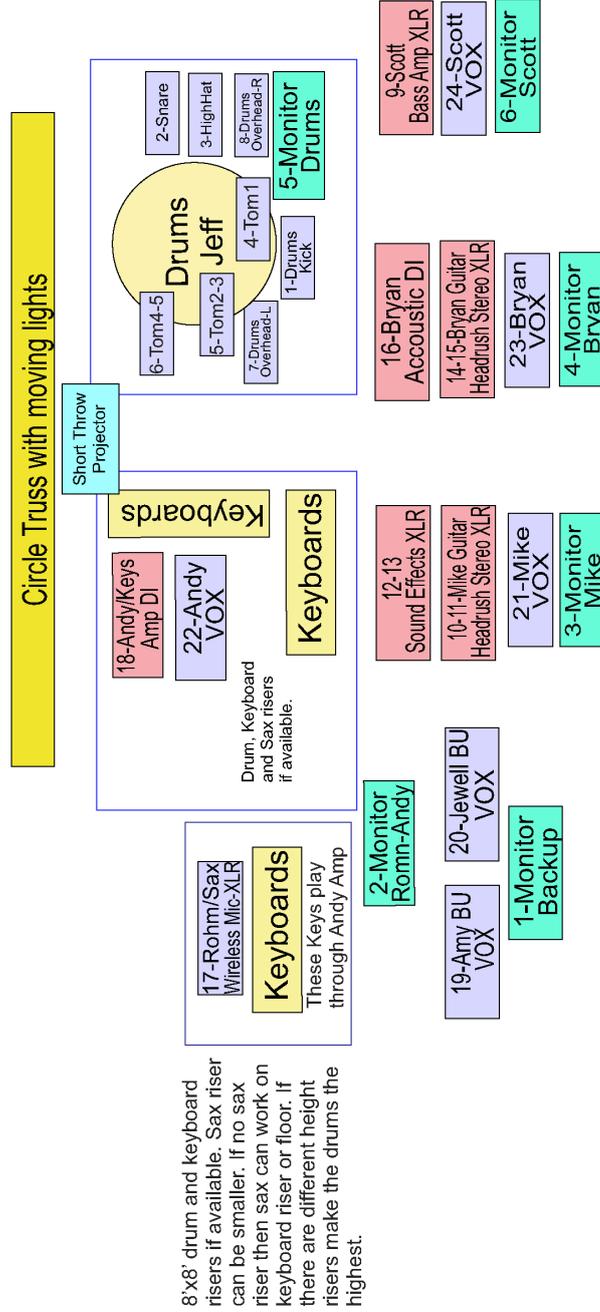
Scale 2" = 4' prox.

rev 9-23-22

We provide our own ultra short throw projector and video screen. For smaller venues or smaller stages we do not use video.

We have a 10' circle truss with video screen (250 lbs) with ten moving lights attached. We have nine larger moving lights that we put on the floor. We have two class 3 licensed lasers.

The circle truss can hang from a curtain riser. If not available we have our own truss system and hoists to hang the circle truss from.



8'x8' drum and keyboard risers if available. Sax riser can be smaller. If no sax riser then sax can work on keyboard riser or floor. If there are different height risers make the drums the highest.

Front of Stage / Audience

Mixer Inputs

- 1 - Kick
- 2 - Snare
- 3 - Highhat
- 4 - Tom 1
- 5 - Tom 2 & 3
- 6 - Tom 4 & 5
- 7 - Overhead L
- 8 - Overhead R
- 9 - Scott/Bass XLR
- 10 - Mike/Guitar - Headrush XLR-L
- 11 - Mike/Guitar - Headrush XLR-R
- 12 - Mike/Sound Effects XLR-L

Monitor Mixes

- 1 - Backup Singers
- 2 - Andy/Rohm Keys
- 3 - Mike/Guitar
- 4 - Bryan/Guitar
- 5 - Jeff/Drums
- 6 - Scott/Bass

We can get by with less monitor mixes if needed. The band normally brings extra mics, mic stands, and floor monitors if we are over the limit of what the venue has.

This 2 hour and 15 minute set list can be reduced to two 45 minute sets with one 20 minute break, one 90 minute full show, or any way the venue or booker desires.

Shine On Floyd - Generic Set List

Set 1 - 60 Minutes (12 Songs, 54 minutes)		
1	In The Flesh?	3:20
2	Another Brick In The Wall - Pt 1	3:22
3	Happiest Days / Another Brick - Pt 2	5:00
4	Mother	5:50
5	Goodbye Blue Sky	2:50
6	Empty Spaces	2:10
7	Young Lust	3:30
8	Hey You	4:40
9	Learning To Fly	4:30
10	Speak To Me - Breathe	4:00
11	Time Full Version	7:30
12	Great Gig In The Sky	5:00
<i>20 MINUTE BREAK</i>		
Set 2 - 60 Minutes (9 Songs, 66 minutes)		
13	Money	6:30
14	Us and Them	7:50
15	Any Colour You Like	3:30
16	Brain Damage / Eclipse	6:00
17	Shine On	11:00
18	Welcome to Machine	7:50
19	Have A Cigar	4:00
20	Wish You Were Here	5:50
21	Pigs (Three Different Ones)	11:00
Encore (2 Songs, 14 minutes)		
22	Run Like Hell	6:00
23	Comfortably Numb	8:00